

Multimodal Sensory Effectiveness

Improving the Realism of Virtual Reality Training

Moving Beyond the Digital Twin

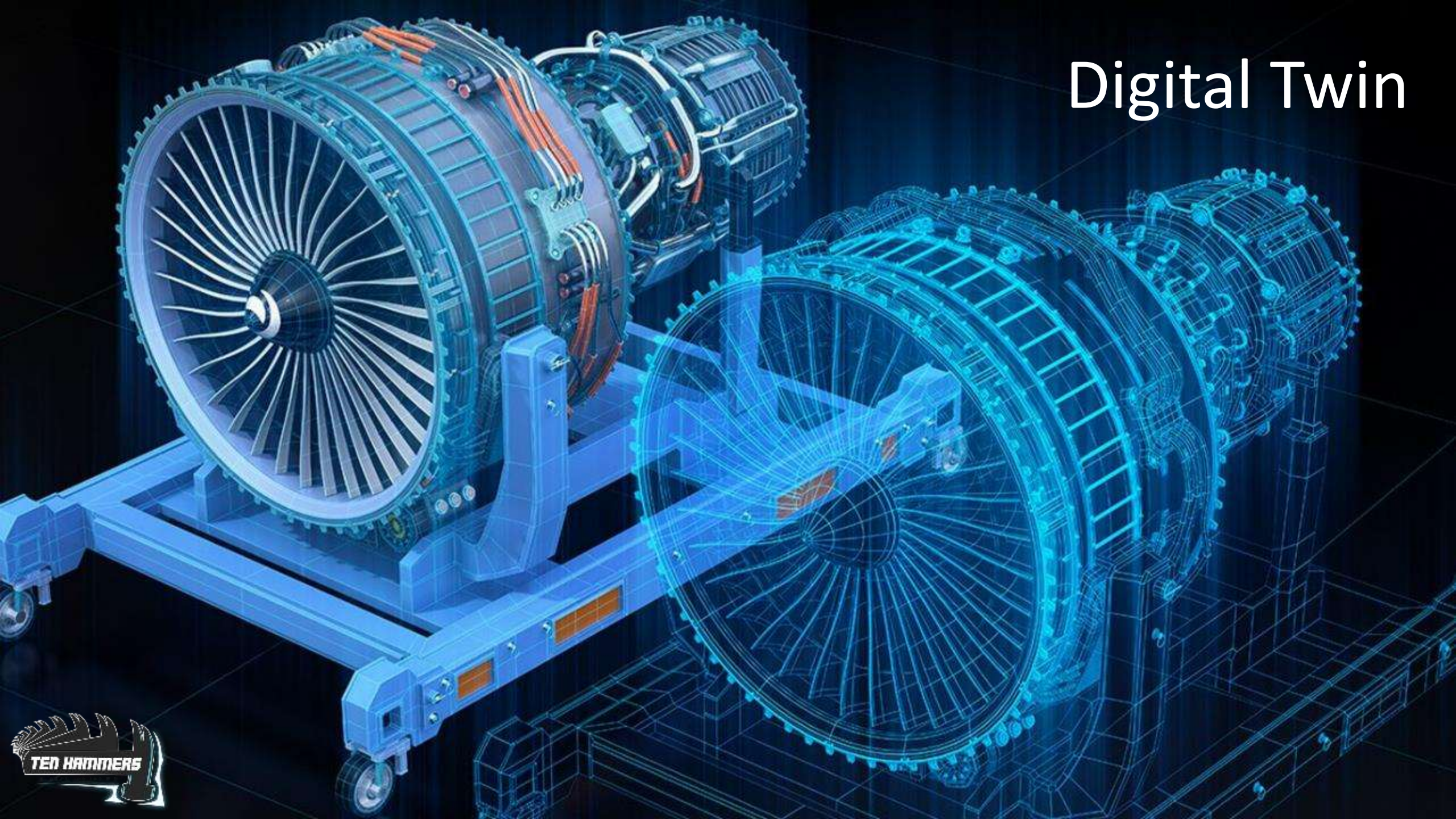
Denis Manson — Ten Hammers



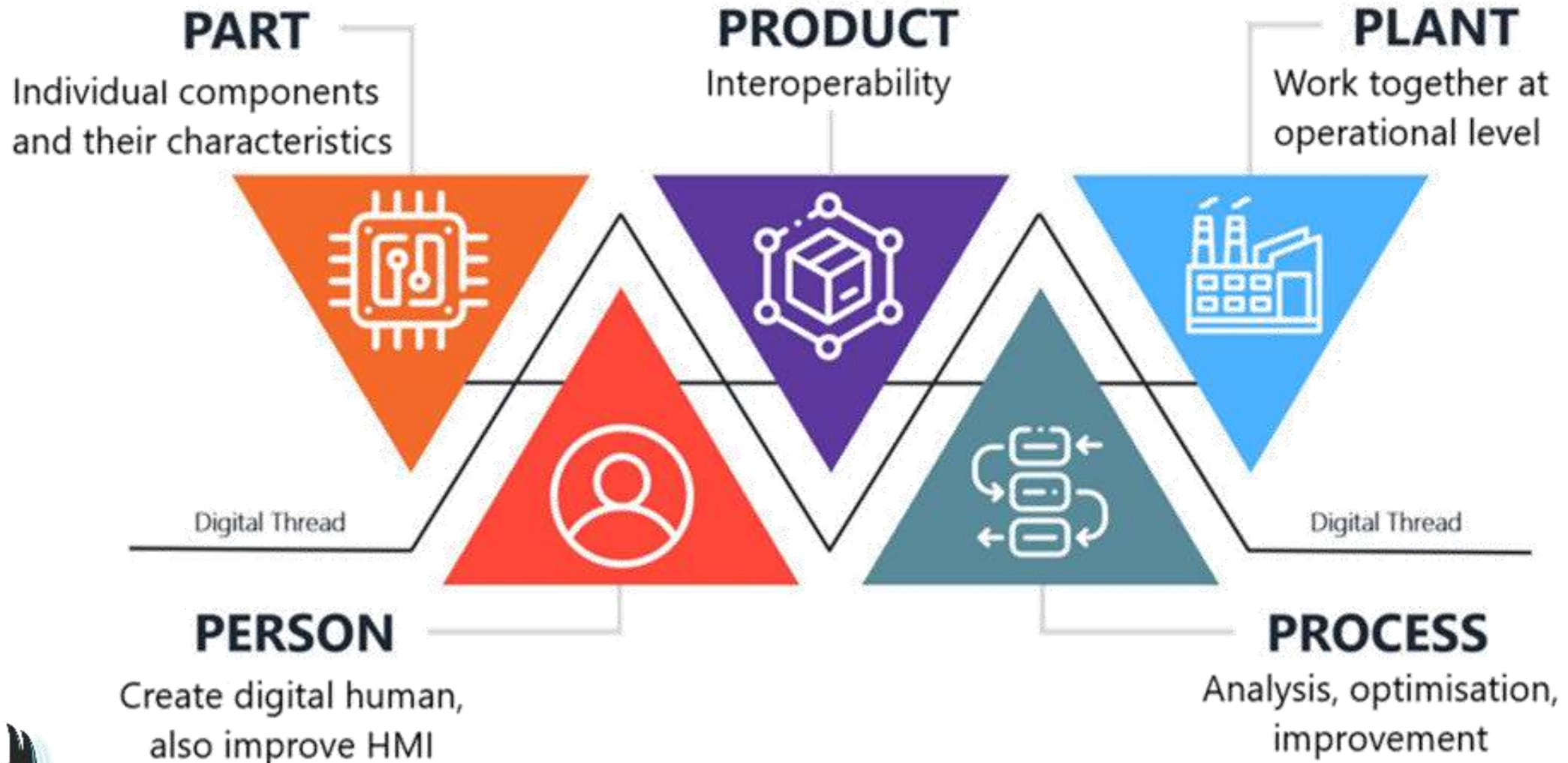
once upon a time



Digital Twin



One Way of Categorising Digital Twins



Courtesy: Jeff Winter

How 'twin' is the digital twin?

ent z i 'niwt' woH
?niwt lptigib



We KNOW we can GAIN
by using extended reality.

But what do we LOSE?



Senses



$$2/5 = 40\%$$

What Makes Training Most Effective?

Trainee situational awareness

Cooper, N. et al (2018)

Multisensory feedback on task performance and the sense of presence in a virtual reality environment

Marucci, M. et al (2021)

Multisensory integration and perceptual load in virtual reality settings on performance, workload and presence

Melo, M. et al (2020)

Do multisensory stimuli benefit the virtual reality experience?

Hale, K. et al (2009)

Multimodal sensory information requirements for enhancing situation awareness and training effectiveness



Human Factors 101

SITUATIONAL AWARENESS

1. Perception
2. Comprehension
3. Projection



Decision-making



What Makes Training Effective in XR?

Presence and immersion

- Place illusion
- Plausibility illusion

“Being there”

“I know it’s not real, but this is truly happening to me!”





Reduced sensory information?

Limited presence

+ Limited plausibility

= Less perception/comprehension

= Reduced situational awareness

= Less effective training



Touch

Haptic feedback is available in various forms today.

But ... replicating weight and motion?

Not yet.





Smell and taste?

Brain Stimulation

Single sense

or

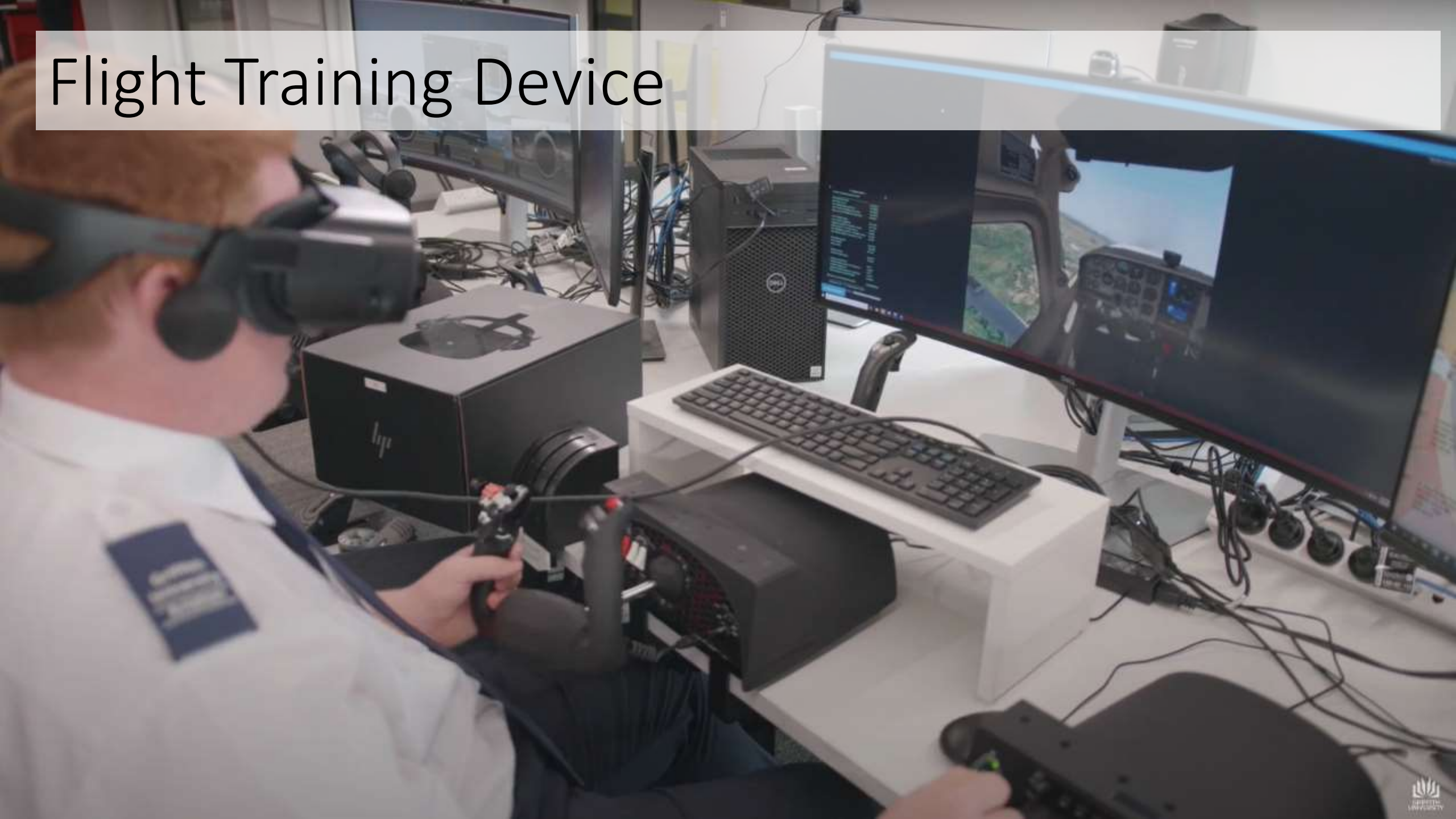
‘full dive’



Multimodal sensory information enhances XR



Flight Training Device



Helicopter rescue crew rear deck



“Skills not attainable in the virtual world”

Parachute training and commercial joy-jump

Also ... realistic practice for working at heights



Fire fighting and fire extinguisher training



First Aid and CPR



Welding and soldering

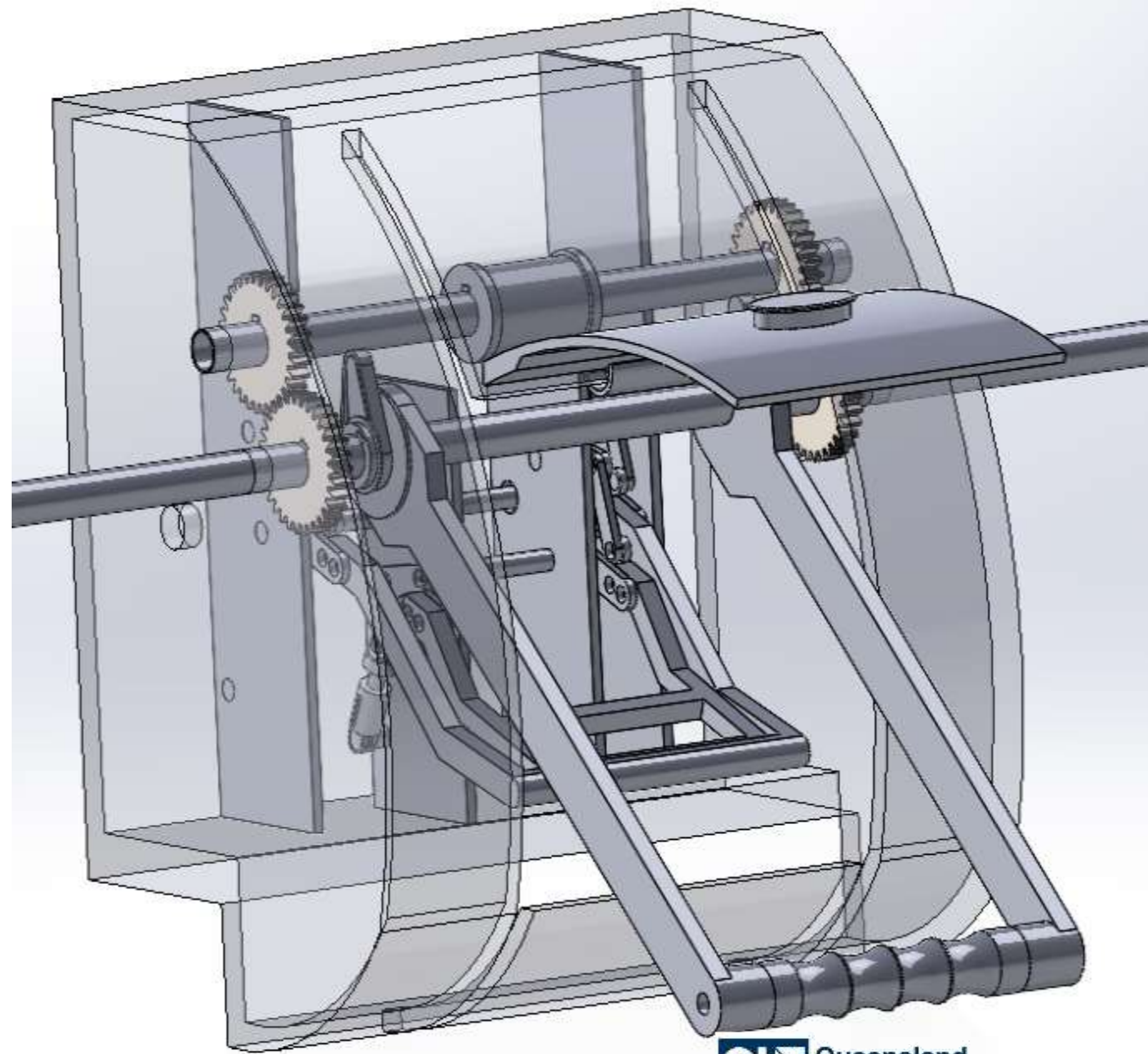


Various driving simulators



Cabin crew door training





What's coming next?





Has VR Been Superseded?

- No!
- All XR resources are valuable
- All other training techniques



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Thank you.

